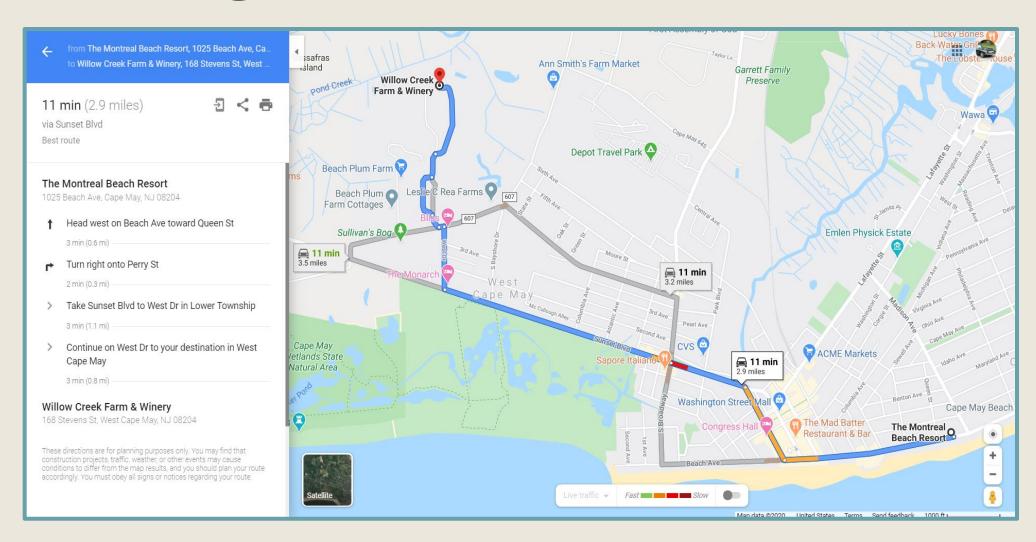




- Enjoy driving?
- Like a good time?
- Competitive?
- Follow directions?

Use Google Maps? MapQuest? Waze?





"Extremely Large" Board Game

Board = Public Streets

Playing Pieces = Your Car

Players = Driver, Navigator, Passengers

Many Types of Rallies

- TSD Time, Speed and Distance
- TS Time, Speed
- Monte Carlo
- Gimmick puzzles & tricks
 - Course marker
 - Dual part instructions
 - Question & Answer
 - Photo



Rally in a Nutshell

- Step by Step Instructions
 - Street/direction
 - Speed
 - Distance and/or time at speed
- Checkpoints during route
- Scoring how close to ideal time do you pass checkpoints?

JCNA Rally

- - Precision driving
 - Paved public roads
 - Traffic laws
 - Speed limits
 - Social
 - Friendly competition

- Is not
 - Gravel roads
 - Dirt courses
 - Roll overs & wipe outs
 - Free style
 - Race
 - Cutthroat

Fun, Challenging and Safe!!

It's Easier than You Think!

Need

- Car & Navigator
- Speedometer
- Odometer
- Stopwatch
- Clock w/Sweep Second Hand

Don't Need

- Specialized Rally Computer
- Calibrated Speedemeters
- Special Scorng Equipment
- Helmets, Fireproof Clothing
- Roll Cages
-

...and It's Fun!







Sanctioned Route Requirements:

Min. 50 Miles; 2 to 4 Hrs.; Min. 3 Legs; Rest & Fuel Breaks



Scoring

	Course Time	Actual Time	Deviation
Leg #1	22:31	21:31	1:00 E
Leg #2	33:07	35:07	2:00 L
Leg #3	27:55	29:55	2:00 L
	83:33	86:33	5:00



Big Time Prizes & Awards





Introducing People to Rally

- Gimmick rally with some mileage/speed included
- Piggyback other clubs' rallies
- Participate in local/regional rally groups
- Include a simple route as part of a driving event
- Driving tour with "options"
 - Short, easy TSD Rally
 - Hunt
 - Gimmick Rally

Developing the Route

- 1. Pick Safe Start Location and an Interesting End Point
- 2. Google Maps is your Friend!
 - Find Straight Route
 - "Click & Drag" to include Interesting Back Roads
 - Switch to Satellite or Top View Choose Roads and Scenery
 - Adjust to Include Good Meal Locations
- 3. Print Basic Directions
- 4. Test Drive the Route
 - Adjust to Eliminate Trouble Spots, Add Points of Interest
 - Identify Stops and Checkpoints

Developing the Route (Cont'd.)

- 4. Update and Print Directions
- 5. Drive Again @ Precise Speeds
 - Note Mileage and Time to Set Ideal Values
- 6. Update Again
- 7. Have a Few People "Test Drive" the Instructions
- 8. Adjust and Print Final Instructions
- 9. Check Route 2 To 3 Days Prior Road Closures, Detours, Etc.

Staffing the Rally

- Rally Master
- Checkpoints Manned or Unmanned
- Dealer and sponsor/vendor employees
- Charity volunteers (in exchange for support)
 - VFW, Shriners
 - Fire Department
 - Catholic Charities
 - Rotary, Lions Club

Additional Online Resources

- The Rally Club therallyeclub.org
- MotorsportReg motorsportreg.com
- Sports Car Club of America -scca.com





Try it, you just might like it!