


- Enjoy driving?
- Like a good time?
- Competitive?
- Follow directions?


## Use Google Maps? MapQuest? Waze?




## "Extremely Large" Board Game

Board = Public Streets

## Playing Pieces = Your Car

> Players = Driver, Navigator, Passengers

## Many Types of Rallies

- TSD - Time, Speed and Distance

■ TS - Time, Speed

- Monte Carlo
- Gimmick - puzzles \& tricks
- Course marker
- Dual part instructions
- Question \& Answer
- Photo



## Rally in a Nutshell

■ Step by Step Instructions

- Street/direction
- Speed
- Distance and/or time at speed

■ Checkpoints during route
■ Scoring - how close to ideal time do you pass checkpoints?

## JCNA Rally

$\square$ Is

- Precision driving
- Paved public roads
- Traffic laws
- Speed limits
- Social
- Friendly competition

■ Is not

- Gravel roads
- Dirt courses
- Roll overs \& wipe outs
- Free style
- Race
- Cutthroat

Fun, Chaltenging and Safe!!

## It's Easier than You Think!

## Need

- Car \& Navigator
- Speedometer

■ Odometer

- Stopwatch
- Clock w/Sweep Second Hand

Don’t Need

- Specialized Rally Conputer
- Calibrated Speedometers
- Special Scorns Equipment
- Helmets, Fireproof Clothing
- Roy Cages



## ...and It's Fun!



## Sanctioned Route Requirements:

Min. 50 Miles; 2 to 4 Hrs.; Min. 3 Legs; Rest \& Fuel Breaks


## Scoring

|  | Course Time | Actual Time | Deviation |
| :---: | :---: | :---: | :---: |
| Leg \#1 | $22: 31$ | $21: 31$ | $1: 00 \mathrm{E}$ |
| Leg \#2 | $33: 07$ | $35: 07$ | $2: 00 \mathrm{~L}$ |
| Leg \#3 | $27: 55$ | $29: 55$ | $2: 00 \mathrm{~L}$ |
|  | $83: 33$ | $86: 33$ | $5: 00$ |
| 3:00 |  |  |  |

Big Time Prizes \& Awards


## Introducing People to Rally

■ Gimmick rally with some mileage/speed included
■ Piggyback other clubs' rallies
■ Participate in local/regional rally groups
■ Include a simple route as part of a driving event
■ Driving tour with "options"

- Short, easy TSD Rally
- Hunt
- Gimmick Rally


## Developing the Route

1. Pick Safe Start Location and an Interesting End Point
2. Google Maps is your Friend!

- Find Straight Route
- "Click \& Drag" to include Interesting Back Roads
- Switch to Satellite or Top View - Choose Roads and Scenery
- Adjust to Include Good Meal Locations

3. Print Basic Directions
4. Test Drive the Route

- Adjust to Eliminate Trouble Spots, Add Points of Interest
- Identify Stops and Checkpoints


## Developing the Route (Cont'd.)

4. Update and Print Directions
5. Drive Again @ Precise Speeds

- Note Mileage and Time to Set Ideal Values

6. Update Again
7. Have a Few People "Test Drive" the Instructions
8. Adjust and Print Final Instructions
9. Check Route 2 To 3 Days Prior - Road Closures, Detours, Etc.

## Staffing the Rally

- Rally Master
- Checkpoints - Manned or Unmanned
- Dealer and sponsor/vendor employees
- Charity volunteers (in exchange for support)
- VFW, Shriners
- Fire Department
- Catholic Charities
- Rotary, Lions Club


## Additional Online Resources

■ The Rally Club - therallyeclub.org
■ MotorsportReg - motorsportreg.com

- Sports Car Club of America -scca.com



## Try it, you just míght lîke it!

